

Community engagement: tips for companies on open source

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\$ whoami

- Working with QEMU
@ Qualcomm
- Git contributor for ~3 years
 - Parallel checkout and grep
 - git clone vulnerability
 - sparse-checkout
- MsC thesis on git
- Google Summer of Code 2019
- [Kworkflow](#) ex-maintainer
- Linux kernel: IIO subsystem

Why open source?

- Faster innovation
- Reduced maintenance costs
- Higher quality & security
- Recruitment & retention of skilled devs
- Influence the direction of industry standards

“Influence comes from participation”

- *Ibrahim Haddad (Linux Foundation VP)*



**Contributing to
external
projects**

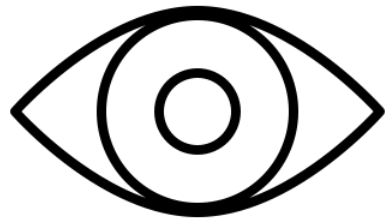
**Open sourcing
internal
projects**

External projects

1. Start by observing
2. Work together with the community
3. Give back through review
4. Give back through bug-reports

1. Start by observing

- You are a “stranger joining an ongoing conversation”
- Each project has its own culture, norms, and expectations
 - Contributing docs
 - Commit log
 - Mailing list, IRC, slack, etc.
 - *Unspoken rules*
- Be prepared to put aside your preferences



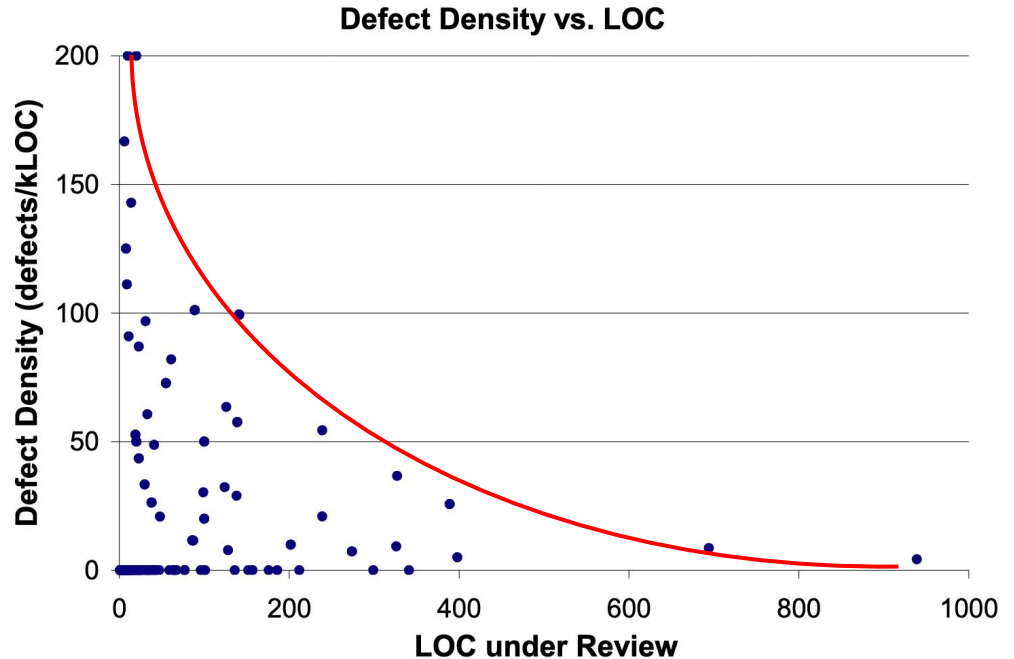
2. Work together with the community

- Involve upstream early and often
 - Don't just dump your code
 - Avoids redesign costs later
 - consider “upstream first”
- Design with upstream in mind
 - Avoid temporary workarounds
 - Follow the code conventions and APIs
 - Provide documentation
 - [Work on your commit messages](#) (why is this useful for upstream?)
- Listen and respond to feedback. Be patient.



2. Work together with the community

- Number of *defects* per 1000 LOC
- “*LOC under review should be under 200, not to exceed 400.*”
- Patches should be small

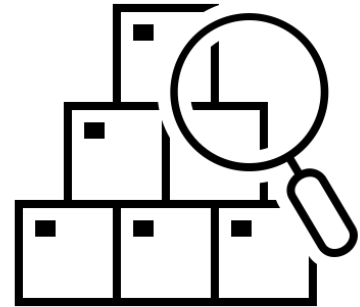


[SmartBear study of Cisco team \(2006\)](#)

3. Give back through review

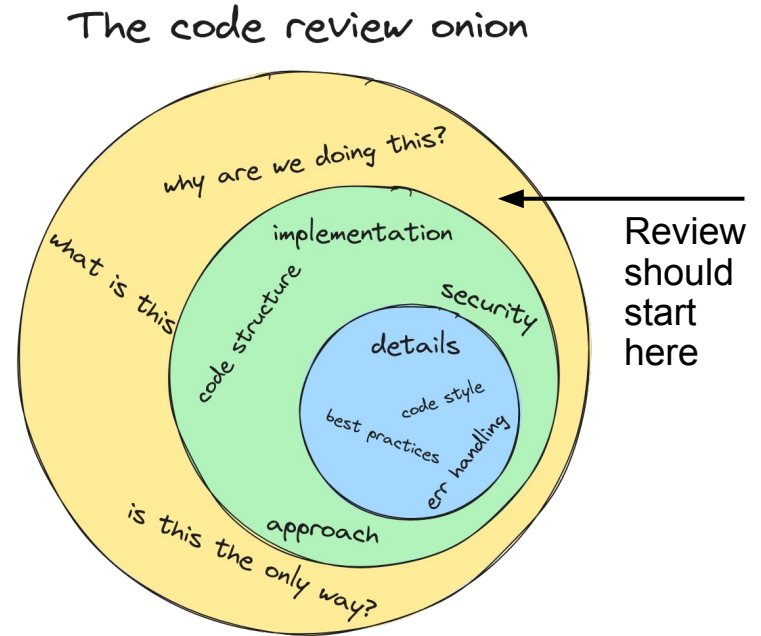
- **It goes both ways:**

- Gain community trust
- Learn and improve code
- Schedule time for reviews
- Respond in a timely manner
- Walk through the code “thinking out loud”



3. Give back through review

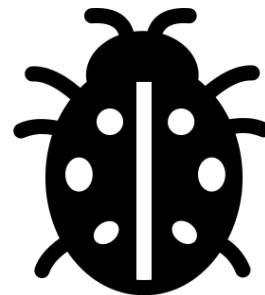
- **Don't put shame** on the author
- **Explain the reasoning** behind your suggestion
- Compliment what's good
- Group review comments to avoid extra rounds



<https://trstringer.com/code-review-onion/>

4. Give back through bug-reports

- Expected behavior vs actual result
- Describe the scenario
- **Minimal reproducible example**
- Bisect the commit history
- Known workarounds?



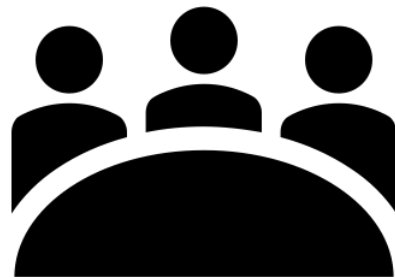
Also helpful: improve on reports from others

Internal projects

1. Foster a community
2. Improve processes

1. Foster a community

- Open documentation
- Avoid the need for vendor-specific tools
- Respond to issues/PRs
- [GSoC/Outreachy](#) mentoring
- Partner with universities and local groups
- Developer blog posts



2. Improve internal processes

- Fund elected less-recognized open source projects
 - *Employee pools?*
- Open source award program (*internal and external*)
- Collect metrics
- Fund for conference participations
- Internal mentoring for open source newbies
- Provide the tools & hardware
- Encourage personal OSS contributions

Thank you

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Reading suggestions

- [Google's Reviews guide](#)
- [Code Review Anti-pattern](#)
- [Linux Foundation's "Participating in Open Source Communities"](#)
- Well-written commit messages: [my slides](#) and [cbeams'](#).
- [The Unspoken Rules of Collaborating on Open Source](#)